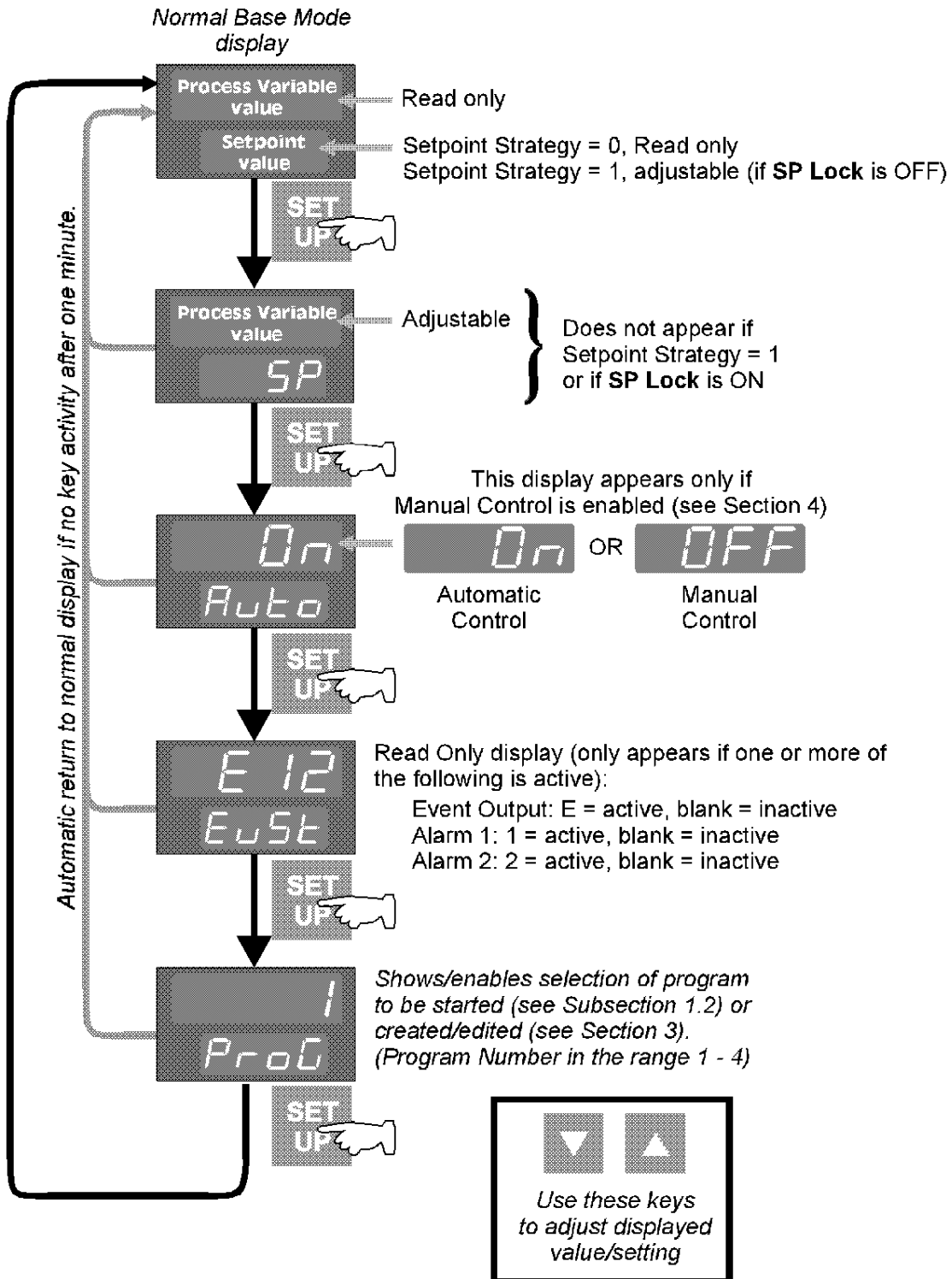


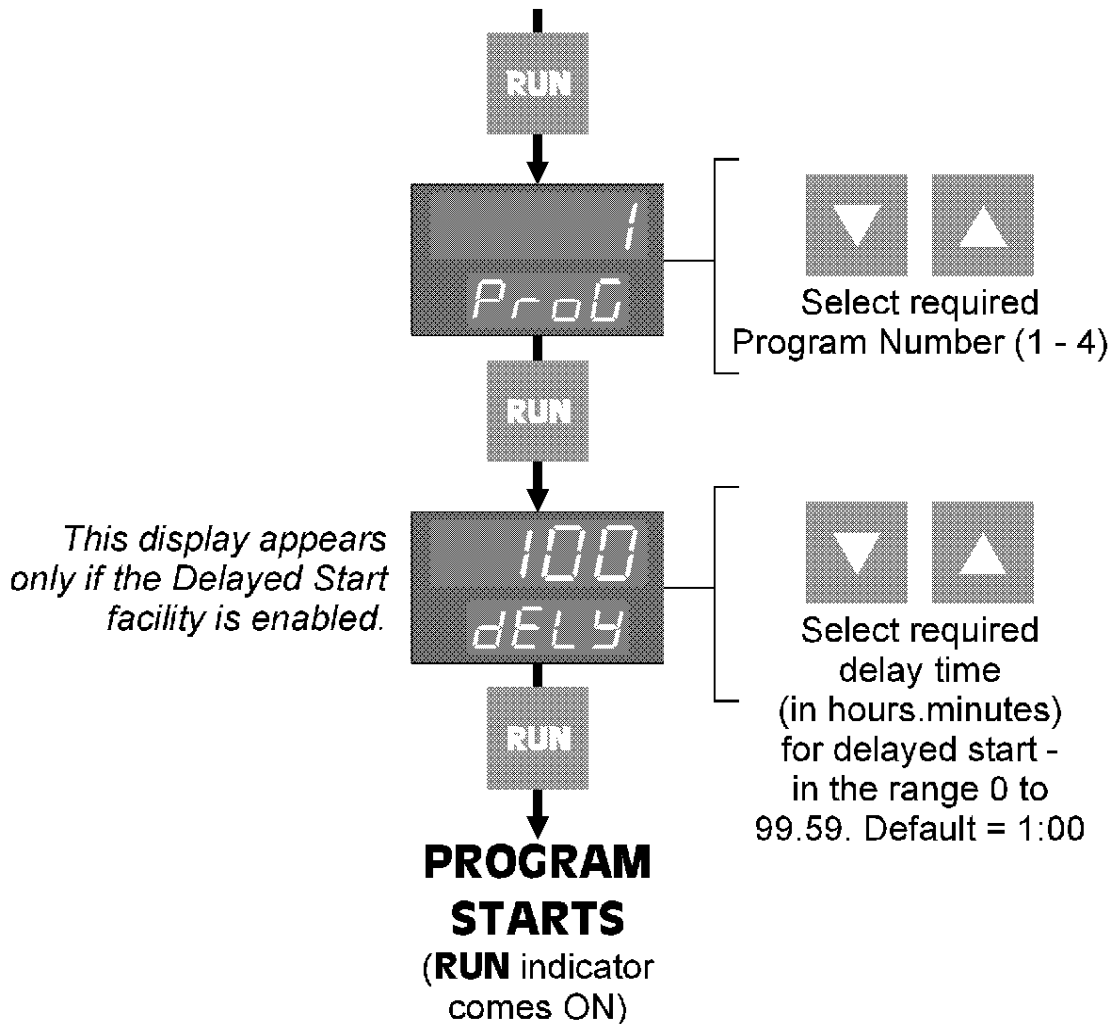
# 1 BASE MODE

## 1.1 DISPLAY SEQUENCE - NO PROGRAM RUNNING



## 1.2 STARTING A PROGRAM

To start a program running:



## 1.3 PUTTING A PROGRAM IN HOLD

A program can be put in Hold (i.e. frozen) at any time whilst it is running. The program setpoint will stay at its value at the instant the program entered Hold until the program is released (see Subsection 1.4) or aborted (see Subsection 1.5). To put a program in hold, momentarily press the **RUN** key. The **RUN** indicator will flash whilst the program is in hold.

## 1.4 RELEASING A PROGRAM FROM HOLD

To release a program currently in Hold, momentarily press the **RUN** key. The **RUN** indicator will then go ON continuously.

## 1.5 ABORTING A PROGRAM

To abort the current-running (or held) program, hold down the **RUN** key for 5 seconds. The program will be aborted, the **RUN** indicator will go OFF and the normal Controller functions will be resumed.

NOTE: When a program is aborted, the instrument returns to the Controller setpoint value. If a program is successfully completed, the Controller setpoint is automatically set to the final setpoint value of the program. If it is desired to restore the initial Controller setpoint value after the program is completed, this value should be used as the program's Final Setpoint Value.

## 1.6 DISPLAY SEQUENCE - PROGRAM RUNNING

