

## Conversion Wiring Old 3000 to New 3300

<b>Old 3000</b>	<b>New 3000</b>
<b>L1</b>	<b>L1</b>
<b>L2</b>	<b>L2</b>
<b>Gnd</b>	<b>Gnd</b>
<b>1</b>	<b>1</b> if <i>Jumper of old is set to N.C.</i> <b>3</b> if <i>Jumper of old is set to N.O.</i> <b>3</b> if <i>Current Output</i>
<b>2</b>	<b>2</b>
<b>3</b>	<b>4</b> if <i>Jumper of old is set to N.C.</i> <b>6</b> if <i>Jumper of old is set to N.O.</i>
<b>4</b>	<b>5</b>
<b>5</b>	<b>7</b> if <i>Jumper of old is set to N.C.</i> <b>9</b> if <i>Jumper of old is set to N.O.</i>
<b>6</b>	<b>8</b>
<b>7</b>	<b>16</b> if <i>Auxiliary Output</i> <b>10</b> if <i>Digital Input</i> <b>14</b> if <i>Communication</i>
<b>8</b>	<b>17</b> if <i>Auxiliary Output</i> <b>12</b> if <i>Digital Input</i> <b>15</b> if <i>Communication</i>
<b>9</b>	<b>13</b>
<b>10</b>	<b>24</b> if <i>Position Proportional</i> <b>23</b> for <i>Input 2</i>
<b>11</b>	<b>23</b> if <i>Position Proportional</i> <b>24</b> for <i>Input 2</i>
<b>12</b>	<b>22</b> if <i>Position Proportional</i>
<b>16</b>	<b>25</b>
<b>17</b>	<b>26</b>
<b>18</b>	<b>27</b>